MULTIMEDIA UNIVERSITY ™

STUDENT ID NO

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# MULTIMEDIA UNIVERSITY

# FINAL EXAMINATION

**TRIMESTER 2, 2016/2017**

## MLS7123 – LEARING THEORIES AND STRATEGIES

(All sections / Groups)

8 February 2017
2.00 p.m. – 4.00 p.m.
(2 Hours)

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**INSTRUCTIONS TO STUDENT**

1. This Question paper consists of 2 pages including cover page with 4 Questions only.
2. Answer **THREE** out of **FOUR** questions. All questions carry equal marks and the distribution of the marks for each question is given.
3. Please print all your answers in the answer Booklet provided.

# ANSWER ONLY 3 OUT OF THE 4 QUESTIONS BELOW (TOTAL 60 POINTS).

## QUESTION 1 (20 Points)

One of the earlier domains for Learning Theories is Behaviorism. Two of the more famous Behaviorist theories are the Classical Conditioning Theory and Operant Conditioning Theory. What are the characteristics of Classical Conditioning and Operant Conditioning theories? Please illustrate / draw where necessary to support your answer. Please describe an example where ONE of these theories are used in today's education.

(20 points)

## QUESTION 2

What is the difference between Cognitive Constructivism and Socio-Constructivism? Please explain these in detail and illustrate / draw where necessary to support your answer. Please give one example where Socio-Constructivism is used in the classroom.

(20 points)

## QUESTION 3

What is Coooperative Learning? Please explain this learning strategy in detail. How would you as an educator design a cooperative learning class?

(20 points)

## QUESTION 4

Please explain each of the following:

a. Bandura's Social Learning Theory
b. Kolb's Experiential Learning Theory
c. Mayer's Cognitive Theory of Multimedia Learning
d. Bloom's Taxonomy

(20 points)